AMENDMENTS TO THE SPECIFICATION:

Please amend page 4, paragraph beginning at line 25:

For users using a mobile device there are other aspects of the service to consider beside the fact that the client device 11 may not have as sophisticated input and output capabilities as other client devices 12, 13, 14. Privacy may be an issue. It is possible that other people might move in and out of the user's proximity during a conversation. In order to make the other users in a conference aware of potential privacy issues the user's avatar is changed as shown in Figure 5 to indicate that the user is on line, but that the user may not be in private. The user 1 can indicate that there is a privacy issue manually, by transmitting a signal via the client 11 to the server 10 using a predetermined key or sequence of keys. The device 11 has an audio input, and as an alternative to using a manually entered key or sequence of keys to indicate the user is not in private, the received audio signal is automatically ~~analysed~~ analyzed, using known speaker recognition algorithms, to determine whether speech other than that from the user is detected. The device 11 may also be equipped with a video input, in which case the video signal received via the video input can be ~~analysed~~analyzed using known image classification algorithms, for example to detect ~~wither~~whether there is skin detected in the captured image, or to detect the number of faces in the captured image. The results of such image classification may then be used to indicate to the server 10 that the user is not in private and the user's avatar is modified accordingly.

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Please amend the paragraph at page 5, beginning at line 28:

The audio environment is <u>automatically</u> ~~analysed~~<u>analyzed</u> using the audio signal received via the audio input on the client apparatus 11. It is also possible for the user to <u>manually</u> use a predetermined key of sequence of keys to indicate via the client apparatus 11 to the server 10 that he is distracted or on the move. Figure 6 shows a representation of a user who is on-line but distracted, and Figure 7 shows a representation of a user who is on line but on the move.

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